

# Chapter 4. 轉動力學 ROTATIONAL DYNAMICS

## 1. 轉動力學是以極座標來定義之物理量

移動 (Translation)	轉動 (Rotation)
$(x, y) \rightarrow$ 直角座標	$(r, \theta) \rightarrow$ 極座標
<1> 長度單位 $s = r\theta$ $\Delta s = \Delta x = r \cdot \Delta\theta$	角度位移 $\Delta\theta$ (徑度 radian) (Angle) $1 \text{ rad} = \frac{360^\circ}{2\pi}$

### <3> 加速度

$$a = \frac{\Delta V}{\Delta t} = \frac{r \cdot \Delta \omega}{\Delta t} = r \cdot \alpha$$

### (向心加速度)

$$a_r = \frac{V^2}{r} = \frac{(r\omega)^2}{r} = r \cdot \omega^2$$



### 角加速度 (Angular Acceleration)

$$\alpha = \frac{\Delta \omega}{\Delta t}$$

### <3> 等加速度運動方程式:

$$V = V_0 + a_0 t$$

$$(a = \text{const} = a_0)$$

$$x - x_0 = \bar{V}t = \frac{V + V_0}{2}t$$

$$x - x_0 = V_0 t + \frac{1}{2} a_0 t^2$$

$$x - x_0 = \frac{V^2 - V_0^2}{2a_0}$$

### 等角加速度運動方程式:

$$\omega = \omega_0 + \alpha_0 t$$

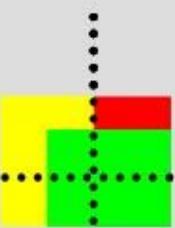
$$(\alpha = \text{const} = \alpha_0)$$

$$\theta - \theta_0 = \bar{\omega}t = \frac{\omega + \omega_0}{2}t$$

$$\theta - \theta_0 = \omega_0 t + \frac{1}{2} \alpha_0 t^2$$

$$\theta - \theta_0 = \frac{\omega^2 - \omega_0^2}{2\alpha_0}$$

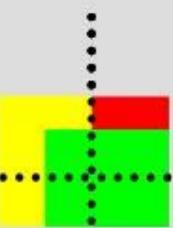




<5> 慣性質量  $m$

$$\times r^2 \\ \Rightarrow$$

慣性轉動量  $I = m r^2$   
(Moment of Inertia)



<6> 力  $F = ma$

$\times \textcolor{red}{r}$



力矩  $\tau = \bar{r} \times \bar{F} = |\bar{r}| |\bar{F}| \sin \theta$

$$= |\bar{r}| \sin \theta |\bar{F}| \\ = r_{\perp} \cdot |\bar{F}|$$

當  $|\bar{r}| \perp |\bar{F}| \quad (\theta = 90^\circ, \sin \theta = 1)$

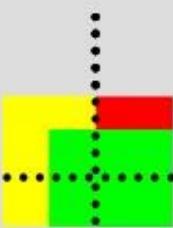
$$\tau = |\bar{r}| |\bar{F}| = r \cdot ma = r \cdot m \cdot (r \cdot \alpha)$$

$$F = ma$$

$$\tau = I\alpha$$

$$= mr^2 \alpha = I \cdot \alpha$$

( $F = ma$  之轉動版)



<7> 動量  $\vec{P} = m\vec{v}$

$\times \vec{r} \Rightarrow$

$$\boxed{\begin{aligned}\vec{P} &= m\vec{v} \\ \vec{L} &= \vec{I}\omega\end{aligned}}$$

動量守恆

$$\sum_i F_i = 0$$

$$\rightarrow P_i = P_f$$

$$\sum_i m_i v_i = \sum_f m_f v_f$$

角動量  $\vec{L} = \vec{r} \times \vec{P} = |\vec{r}| |\vec{P}| \sin \theta = |\vec{r}| |\vec{P}|$

$$= \vec{r} \cdot m\vec{v} = \vec{r} \cdot m(\vec{r}\omega)$$

$$= mr^2 \cdot \omega = I \cdot \omega$$

角動量守恆

$$\sum_i \tau_i = 0$$

$$\rightarrow L_i = L_f$$

$$I_i \cdot \omega_i = I_f \cdot \omega_f$$

<8> 動能  $K = \frac{1}{2}mv^2 = \frac{1}{2}m(\vec{r} \cdot \omega)^2$

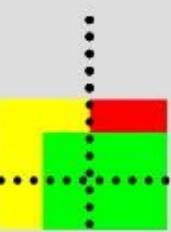
$$= \frac{1}{2}mr^2 \cdot \omega^2$$

$$= \frac{1}{2}I\omega^2$$

轉動能

$$K_r = \frac{1}{2}I\omega^2$$

能量是純量，在不同的座標  
定義，是可完全互換



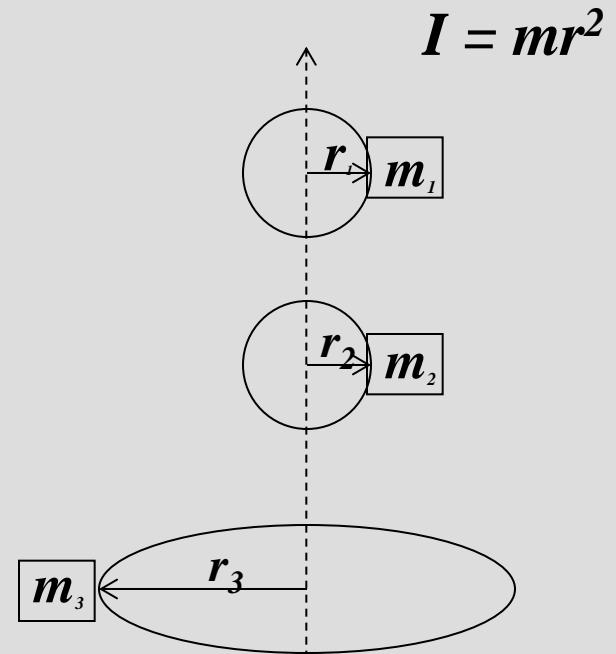
## 2. 幾種常見對稱物體之轉動慣性量 ( $I$ )

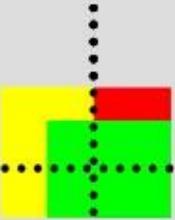
$$\rightarrow I = mr^2 \quad (\text{單一質點或物體})$$

$$= \sum_i m_i r_i^2 \quad (\text{多個質點或物體})$$

$$= \int r^2 dm \quad (\text{連續質量分布})$$

$$I_{c.m.} = \frac{1}{12} ML^2$$





<1> 細棍 (*Thin Rod* ,  $I_{c.m.} = \frac{1}{12} ML^2$  )

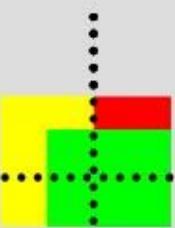
質量均勻分布在L的長度上

$$\frac{M}{L} = \frac{dm}{dx} = \lambda \quad [\text{一度空間的質量密度}]$$

= Constant (均匀)

$$\frac{dm}{dA} = \sigma \quad [\text{二度空間的質量密度}]$$

$$\frac{dm}{dV} = \rho \quad [\text{三度空間的質量密度}]$$

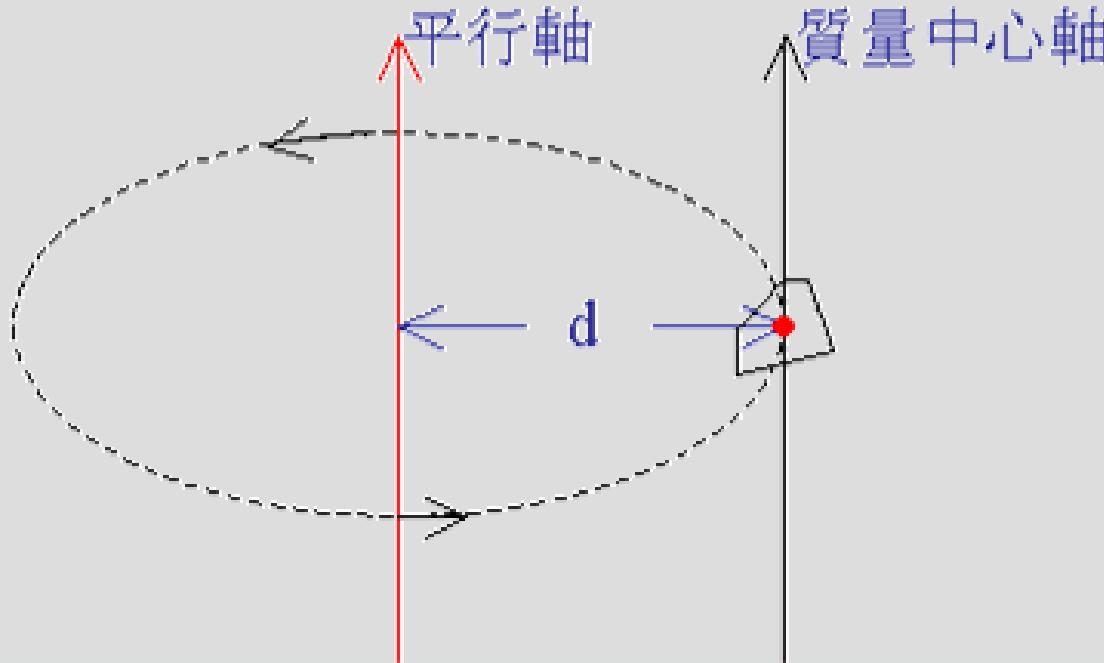


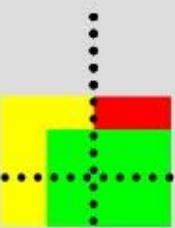
$$I_{c.m.} = \int r^2 dm = \int_{-L/2}^{L/2} x^2 dm \quad [\text{對質量中心軸轉動}]$$

$$= \int_{-L/2}^{L/2} x^2 (\lambda \cdot dx) \quad [dm = \lambda dx]$$

$$= \lambda \int_{-L/2}^{L/2} x^2 dx = \frac{M}{L} \left( \frac{x^3}{3} \right) \Big|_{-L/2}^{L/2} = \frac{M}{3L} \left[ \left( \frac{L}{2} \right)^3 - \left( -\frac{L}{2} \right)^3 \right] = \frac{1}{12} ML^2$$

☆ 平行軸原理 (Parallel-Axis Theorem)  
→ 處理轉動軸是平行於質量中心軸之慣性轉動量

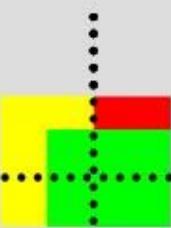




$$I_{\text{自轉}} + I_{\text{公轉}} = I_{\text{物-軸}}$$

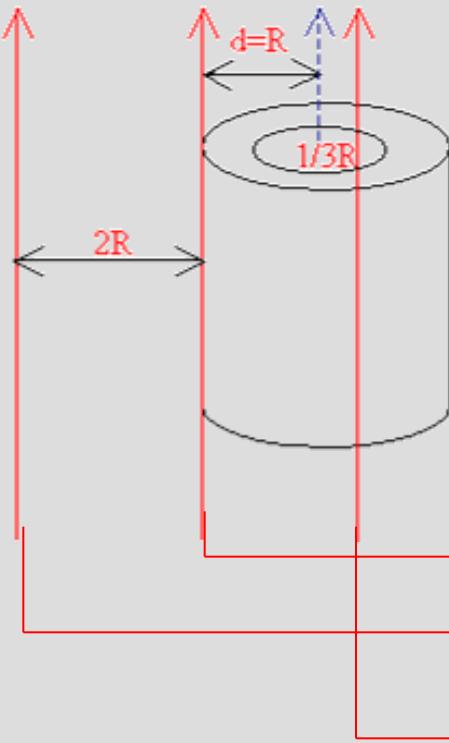
$$I_{c.m} + M d^2 = I_{\text{平行軸}}$$

$$\frac{1}{12}ML^2 + M\left(\frac{L}{2}\right)^2 = \frac{1}{3}ML^2$$



## <2> 空心圓柱體 (Hollow Cylinder, $I = MR^2$ )

質量均勻分布在外圍



$$I_{c.m} = \sum_i m_i r_i^2 \quad [\text{將圓柱邊緣等分成多個小質量物體}]$$

$$= \sum_i m_i R^2 \quad [r_i = R, \because \text{圓周上質量離圓心皆為 } R]$$

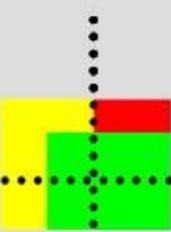
$$= R^2 \sum_i m_i = MR^2$$

$$I_{c.m} + M d^2 = I_{\text{平行軸}}$$

$$MR^2 + MR^2 = 2MR^2$$

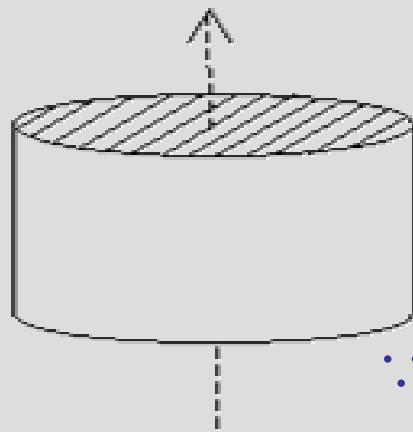
$$MR^2 + M(3R)^2 = 10MR^2$$

$$MR^2 + M\left(\frac{1}{3}R\right)^2 = \frac{10}{9}MR^2$$



### <3> 實心圓柱體 (Solid Cylinder, $I_{c.m.} = \frac{1}{2}MR^2$ )

同體積、同質量之空心及實心圓柱體之慣性轉動量，孰大？



$$I_{\text{空心圓柱}} > I_{\text{實心圓柱}}$$

(不易轉) (易轉)

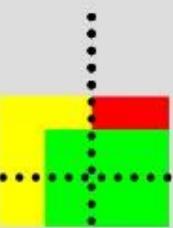
$$= MR^2 > \frac{1}{2} MR^2$$

∴ 空心圓柱全部質量分布在外圍，其外圍轉動半徑量皆為 R。

實心圓柱的一半質量分部外圍，一半質量分布在內部

∴ 其內部轉動半徑量

$$0 \leq r < R \rightarrow r^2 = \frac{0^2 + R^2}{2} = \frac{1}{2} R^2$$



## <4> 空心球 (Hollow Sphere) ; 實心球 (Solid Sphere)

$$I_{\text{空心球}} > I_{\text{實心球}}$$

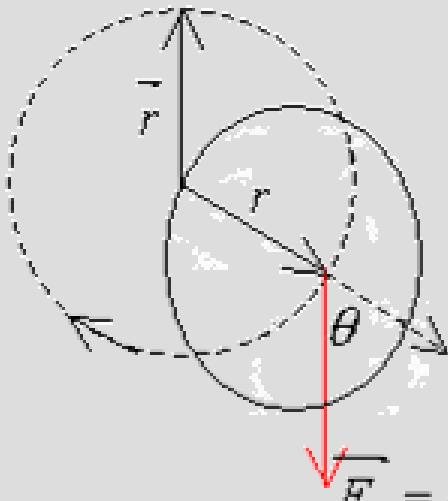
$$\frac{2}{3}MR^2 > \frac{2}{5}MR^2$$

(不易轉)      (易轉)

### 3. 轉動物體在簡諧運動的運用

→ 物擺 (Physical Pendulum ; 實際物體的單擺運動)

$$\begin{aligned}\tau &= \bar{\tau} \times \bar{F}_g = |\bar{r}| \|\bar{F}_g| \sin \theta \\ &= -r \cdot mg \sin \theta = -dmg \sin \theta\end{aligned}$$



當  $\theta$  很小  $\rightarrow \sin \theta \cong \theta$

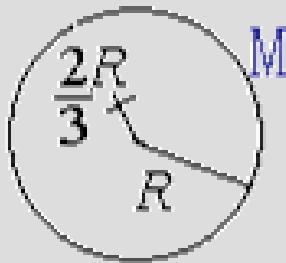
$$\tau = I\alpha \cong -mgd\theta = -c\theta$$

$$F_y = ma_y = -ky \Rightarrow \omega = \sqrt{\frac{k}{m}} = \sqrt{\frac{c}{I}}$$

$$\rightarrow \omega = \sqrt{\frac{c}{I}} = \sqrt{\frac{mgd}{I_{\text{平行軸}}}}$$

例10：實心圓柱體之固定軸離圓心 $\frac{2}{3}R$ 作物擺運動求 $\omega = ?, T = ?$

$$\omega = \sqrt{\frac{mgd}{I_{\text{平行軸}}}} = \sqrt{\frac{m \cdot g \cdot \frac{2}{3}R}{I_{c.m.} + Md^2}} = \sqrt{\frac{M \cdot g \cdot \frac{2}{3}R}{\frac{1}{2}MR^2 + M(\frac{2}{3}R)^2}} = ?$$



實心圓柱體

請回家練習！



## 4. 靜力平衡 (Static Equilibrium)

→ 須符合下列 2種平衡

<1> 移動平衡 (Translational Equilibrium)

→  $\sum_i F_i = 0$  (整個系統所有合力為0)

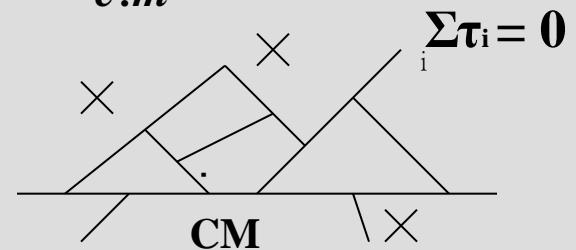
$$= F_{c.m} = Ma_{c.m} = 0 \rightarrow a_{c.m} = 0$$

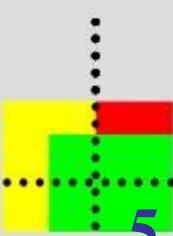
<2> 轉動平衡 (Rotational Equilibrium)

→  $\sum_i \tau_i = 0$  (整個系統所有合力矩為0)

$$= \tau_{c.m} = I_{c.m} \alpha_{c.m} = 0 \Rightarrow \alpha_{c.m} = 0$$

對任一支點 (軸)  $\sum_i \tau_i = 0$





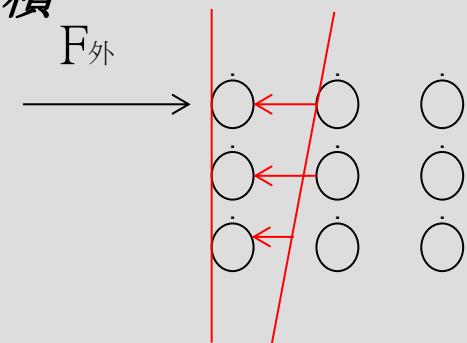
## 5. 應力 (Stress) 與 應變 (Strain)

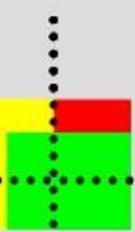
→ 外力作用於物體，使物體變形，外力消失。

物體內部原子晶格之回應力（稱之內力）而單位面積上的內力稱之應力(Stress)

$$\sigma(\text{Stress}) = \frac{\text{內力}}{\text{截面積}} = \frac{F}{A}$$

(與壓力定義相同， $P$  (壓力) =  $\frac{\text{外力}}{\text{截面積}}$  )





應力

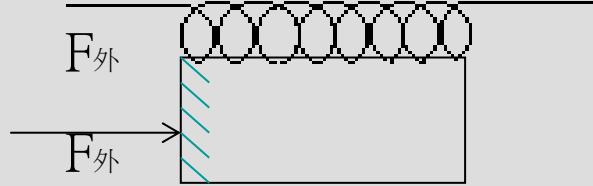
正應力 (Normal Stress)  $\rightarrow F \perp$  截面積

張應力  
(Tensile Stress)  
壓應力  
(Compressive Stress)

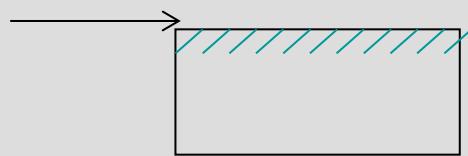
切應力 (Shear Stress)  $\rightarrow F$  平行切於截面積



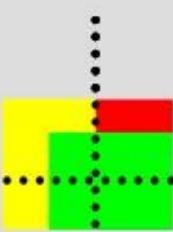
張應力



壓應力

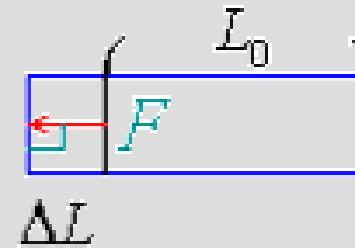


切應力

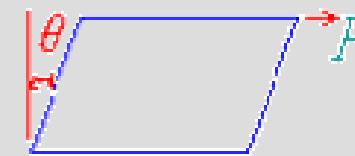


應變(Strain) → 外力使物體的變形量比

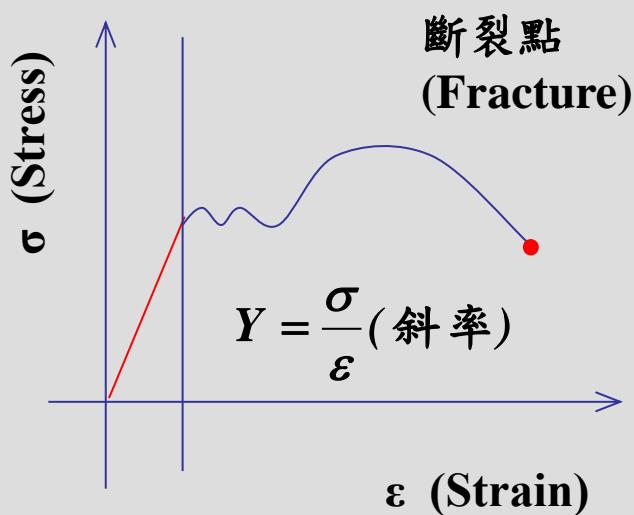
正應變  
(NORMAL STRAIN) →  $\varepsilon_n = \frac{\Delta L}{L_0}$



切應變  
(SHEAR STRAIN) →  $\varepsilon_s = \tan \theta$



當物體的應變較小，物體易於恢復原狀，應力和應變有近乎線性關係，此線性斜率稱之楊氏係數(*Young's Modulus*)。



※ 彈簧常數可由楊氏係數來決定

$$\rightarrow Y = \frac{\sigma}{\epsilon_n} = \frac{\frac{F}{A}}{\frac{\Delta L}{L_0}}$$

$$\rightarrow F = k \cdot \Delta L \text{ (虎克定律)}$$